

CLASS:	3	SUBJECT:	ARTIFICIAL INTELLIGENCE
BOOK:	BOOK: SPARKLE WITH ROBOTICS, CODING AND ELECTRONICS		

FIRST TERM

MONTH	T O P I C	CHAPTERS
April	INTRODUCTION TO ROBOTICS AND AI INTRODUCTION OF THE QBIT BOX, MOTHERBOARD AND ALL THE OTHER COMPONENTS THAT WILL BE USED IN MAKING OF THE ROBOTS. UNNOVA'S UNILIGHT FOLLOWER (THEORY).	1
May	ADVANTAGES AND DISADVANTAGES OF ROBOTS APPLICATIONS OF AI (DOMESTIC ROBOTS, HUMANOID ROBOTS, ETC). UNNOVA'S UNILIGHT FOLLOWER(THEORY+PRACTICAL).	1
June	UNNOVA'S UNILIGHT FOLLOWER (PRACTICAL) INTRODUCTION TO E-CIRCUITS. (BASIC- CONSTRUCTION OF SIMPLE CIRCUIT) INTRODUCTION TO 3D PEN.	1
July	BLAKE'S BASKETBALL COUNTER (THEORY + PRACTICAL) E-CIRCUITS.	2
August	BLAKE'S BASKETBALL COUNTER (PRACTICAL) 3D PENS. REVISION	2
September	FUN SESSION WITH DRONES. REVISION	

SECOND TERM

MONTH	T O P I C	CHAPTERS
October	OLEAN'S OBSTACLE AVOIDER (THEORY)	3
November	OLEAN'S OBSTACLE AVOIDER (PRACTICAL) MAKERZOID KITS.	3
December	DIANA'S DOOR ALARM (THEORY) MAKERZOID KITS.	4
January	DIANA'S DOOR ALARM (PRACTICAL)	4
February	REVISION	